

Samantha Scalzini

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EDUCATION

University of Georgia , Morehead Honors College, Athens GA	May 2028
<i>Bachelor of Science in Computer Science</i>	GPA: 4.0
<i>Bachelor of Arts in Cognitive Science</i>	
New Media Certificate, Zell Miller Scholarship, Trees for Tuition Scholarship	
Relevant Coursework: User Experience Strategy, Software Development, Native App Development, Data Structures, Skills: Java, C, C++, Figma, Git, SwiftUI, Usability Testing, Wireframing, Prototyping, Data Analysis, Spanish	

INVOLVEMENT EXPERIENCE

Reconnect UGA , Athens, GA	Oct 2025-present
<i>Founder & Vice President</i>	
<ul style="list-style-type: none">Collaborate with the leadership of Students Against Digital Addiction to transition the club into a UGA Reconnect chapterWork with the National Reconnect leaders to implement their policies to plan phone-free gatherings for students, ready to launch for next semester	
NoSo November , Santa Barbara, California (remote)	Sep 2025-present
<i>Campaign Partner at UGA</i>	
<ul style="list-style-type: none">Collaborated with NAMI UGA and Students Against Digital Addiction to bring the No Social Media November Movement (NoSo) to UGA, encouraging students to take social media detoxes throughout NovemberSpread the word through flyers, tabling, and social media marketing	
Design it For Us Coalition , Washington, D.C. (remote)	May 2025-present
<i>Tech and Design Team</i>	
<ul style="list-style-type: none">Attend monthly coalition calls, analyzing technology policy, and discuss potential impacts if passedCollaborated with teammates to research and draft a Declaration of Digital Rights advocating for youth protection in digital platform design; reviewed by the Center for Humane Technology and Applied Social Media Lab at HarvardResearched human-centered design strategies to promote user well-being in alignment with the Declaration	
UGA DevDogs , Athens, GA	Sep 2024-present
<i>UX Team (Sep 2024 - Present)</i>	
<ul style="list-style-type: none">Design intuitive Figma webpages for full-stack projects, including an optimal schedule builder and a computer science resource forum	
<i>UI/UX Focus Lead (Jan-May 2025)</i>	
<ul style="list-style-type: none">Led a 5-member UI/UX design team in creating webpages in Figma, developing user-friendly scheduling interfaces for a student-built platformCollaborated with back-end, front-end, and algorithm leads, ensuring design elements aligned with technical requirements and supported optimal functionality	

WORK EXPERIENCE

UGA Department of Recreational Sports , Athens, GA	August 2025 – Present
<i>Climbing Wall Staff</i>	
<ul style="list-style-type: none">Design and maintain climbing wall routes tailored to varying skill levels, enhancing participant experience	
Central Rock Gym , Atlanta, GA	Sep 2023 – Aug 2025
<i>Top Rope Instructor</i>	
<ul style="list-style-type: none">Introduced hundreds of beginners to climbing by leading orientations and belay lessons, improving participant confidence and safety awarenessEnsured public safety by testing belay competency and communicating gym policies, minimizing the risk of accidents during climbs	
Team Central Rock , Atlanta, GA	Jun 2022 – Jul 2025
<i>Summer Camp Coach</i>	
<ul style="list-style-type: none">Oversaw the weekly safety of 40 campers and, after promotion to head coach, delegated responsibilities and recruited athletes for the competitive team	